# Architecting Cloudera Edge to Al



TRAINING DATASHEET

# **Course Overview**

Course Type Instructor-Led Training

**Level** Intermediate to Advanced

**Duration** 4 days

**Platform** Cloudera

#### **Topics Covered**

- Cloudera Platform
- Big Data Architecture
- Building Scalable applications
- Building Fault Tolerant Solutions
- Security and Privacy
- Deployment on Public, Private, and Hybrid Cloud
- Architecting Al
- Al Studios

# **About This Training**

Architecting Cloudera from Edge to Al is a 4-day learning event that addresses advanced big data architecture topics for building edge to Al applications to cover streaming, operational data processing, analytics, and machine learning. The workshop brings together technical contributors into a group setting to design and architect solutions to a challenging business problem. The workshop addresses big data architecture problems in general, and then applies them to the design of a challenging system.

Throughout the highly interactive workshop, participants apply concepts to real-world examples resulting in detailed synergistic discussions. The workshop is conducive for participants to learn techniques for architecting big data systems, not only from Cloudera's experience but also from the experiences of fellow participants.

More specifically, this workshop addresses advanced big data architecture topics, including, data formats, transformation, transactions, real-time, batch and machine learning processing, scalability, fault tolerance, security, and privacy, minimizing the risk of an unsound architecture and technology selection.

# Who Should Take This Course?

Participants should mainly be architects, developer team leads, big data developers, data engineers, senior analysts, dev ops admins and machine learning developers who are working on big data or streaming applications and have an interest in how to design and develop such applications on Cloudera. To gain the most from the workshop, participants should have working knowledge of popular Big Data and streaming technologies such as HDFS, Spark, Kafka, Hive/Impala, Data Formats, and relational database management systems. Detailed API level knowledge is not needed, as there will not be any programming activities and instead the focus will be on architecture design.

The workshop will be divided into small groups to discuss the problems, develop solutions, and present their solutions.

# ARCH-492

# Architecting Cloudera Edge to Al

### Introduction

• Team activity: Team Introductions

## **Technology Review**

- Data Hubs
  - Important Architecture trends
  - Data Lifecycle
- Data Flow & Streaming
  - Spark Streaming, Flink, Kafka Streams/Connect
  - Comparing Streaming solutions
- Data Engineering
  - Spark
  - HDFS, Ozone
  - YARN, Kubernetes, Yunikorn
- Data Warehouse
  - Hive, Impala, DataViz
  - Real Time Data warehouse architectures
  - Comparing Databases and storage engines
- Operational Database
  - Hbase, Phoenix, Kudu, Solr
- Cloudera Al
- Machine Learning
- Cloudera Observability
- Replication Manager

# Workshop Application Use Cases

- Oz Metropolitan
- Architectural questions
- Team activity: Review Metroz Use Cases and Logical Architecture

# **Application Vertical Slice**

- Definition
- Minimizing risk of an unsound architecture
- Selecting a vertical slice
- Team activity: Metroz Vertical Slice

# **Application Processing**

- Real time, near real time processing
- Batch processing
- Data access patterns
- Delivery and processing guarantees
- Data consistency and ACID transactions
- Stream processing guarantees
- Machine Learning pipelines
- Team activity: Metroz Processing

# **Application Data**

- Three V's of Big Data
- Data Lifecycle
- Data Formats
- Transforming Data
- Team activity: Metroz Data Requirements

# **Scalable Applications**

- Scale up, scale out, scale to X
- Determining if an application will scale
- Poll: scalable airport terminal designs
- Spark scalability and parallel processing
- Scalable storage engines: HDFS, Ozone, Kafka, and Kudu
- Team activity: Scaling Metroz

#### ARCH-492

# Architecting Cloudera Edge to Al

### Fault-Tolerant Distributed Systems

- Principles
- Transparency
- Hardware vs. Software redundancy
- Tolerating disasters
- Stateless functional fault tolerance
- Stateful fault tolerance
- Replication and group consistency
- Application tolerance for failures
- Team activity: Failures in Metroz

#### **Security and Privacy**

- Principles
- Security Architecture
- Knox Security Architecture
- Ranger Security Architecture
- Setting security policies with Ranger
- Threat Analysis
- Team activity: Securing Metroz

#### Deployment

- Cluster sizing and evolution
- On-premise vs. Cloud
- Cost comparison
- Edge computing
- Cloudera on Cloud Architecture
- Introduction to containers and kubernetes
- Team activity: Deploying Metroz

#### Software Architecture

- Architecture artifacts
- Team activity: Metroz Physical Architecture

#### **Machine Learning and AI**

- Introduction to ML and Al in Big Data Applications
- Architect's Role in ML and Al-Driven Projects
- High-Level View of Machine Learning (ML) and Artificial Intelligence (AI)
- Big Data and ML/AI in Public Cloud vs. Private Cloud
- Common Challenges in ML/AI Architectures
- Best Practices for Architecting ML and Al in Big Data
- Emerging Trends

#### **Al Studios**

- Learn about AI Studios
- Explain core features of RAG Studio
- Explain core features of Agent Studio
- Build and Deploy Context-Aware Chatbots
- Al Agent tools

#### **Potential Cloudera Solutions**

- Review of Uber and Lyft Big data platforms
- Review of Metroz Cloudera solution architectures

#### Wrap Up